

PMI-PMP® Exam Preparation Course Outline
High Level Plan

Detail Plan

Session	Particulars	Remarks
1	- Orientation Session & Project Management Basics	PMBOK V6 Chapter 1-3
2	- Project Management Basics - EEF-and-OPA - Projects Drive Change	PMBOK V6 Chapter 1-3
3	- Develop-Project-Charter Process	PMBOK V6 Chapter 4
4	- Identify Stakeholders Process	PMBOK V6 Chapter 13
5	- Collect Requirements Process - Define Scope Process	PMBOK V6 Chapter 5
6	- Create WBS Process - Checklist to review WBS	PMBOK V6 Chapter 5
7	- Define Activities Process - Sequence Activities Process	PMBOK V6 Chapter 6
8	- Estimate Activity Duration Process - Estimate Activity Resources Process - Estimate Cost Process	PMBOK V6 Chapter 6 & 7
9	- Develop-Schedule Process	PMBOK V6 Chapter 6
10	- Reserve-Analysis-Control-EVM	PMBOK V6 Chapter 6 & 7
11	- Determine-Budget	PMBOK V6 Chapter 7
12	- Brainstorming Tool	
13	- Quality Management Gurus-ALL - Quality Management Seven Basic Quality Tools	PMBOK V6 Chapter 8
14	- Quality Management Processes	PMBOK V6 Chapter 8

15	- Resource Management	PMBOK V6 Chapter 9
16	- Communication Management	PMBOK V6 Chapter 10
17	- Procurement-Part-1	PMBOK V6 Chapter 12
18	- Procurement-Part-2	PMBOK V6 Chapter 12
19	- Risk Management-01	PMBOK V6 Chapter 11
20	- Risk Management-02	PMBOK V6 Chapter 11
21	- Stakeholders Management	PMBOK V6 Chapter 13
22	- Project Management Principles	PMBOK V7
23	- Monitoring and Control Processes-Control Scope - Monitoring and Control Processes-Validate Scope - Monitoring and Control Processes-Control Schedule - Monitoring and Control Processes-Control Cost	PMBOK V6 Chapter 5, 6 & 7
24	- Integration Management - Close Project or Phase	PMBOK V6 Chapter 4
25	- Agile Fundamentals - Agile Frameworks	Agile Practice Guide Chapter 1 & 2
26	- Project Life Cycle Selection	Agile Practice Guide Chapter 3
27	- Scrum - Product Development using Scrum	Agile Practice Guide Chapter 3
28	- Product Development using Scrum	Agile Practice Guide Chapter 3
29	- Kanban Framework	Agile Practice Guide Chapter 3
30	- IMPLEMENTING AGILE: CREATING AN AGILE ENVIRONMENT	Agile Practice Guide Chapter 4
31	- IMPLEMENTING AGILE: DELIVERING IN AN AGILE ENVIRONMENT	Agile Practice Guide Chapter 5
32	- ORGANIZATIONAL CONSIDERATIONS FOR PROJECT AGILITY	Agile Practice Guide Chapter 6

33	- Extreme Programming - SCRUMBAN - FDD - DSDM - AUP - Agile Scaling Frameworks ▪ Scrum-of-Scrum (SoS) ▪ Scrum-at-Scale (S@S) ▪ Large Scale Scrum (LeSS) ▪ Scaled Agile Framework (SAFe) ▪ Crystal ▪ Disciplined Agile, etc.	
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